Agent based modeling Culture and more

What to do today

- Who am I
- The course
 - \circ $\,$ What it is, and what it is not
 - Theory/practical
- Syllabus
- What do you expect?
- Test to login into the software

Syllabus

Agent-based modeling: An introduction to simulation and experimental methods

Tuesdays, 1.30pm - 4.30pm

Room: David Rittenhouse Labs (209 S. 33rd St), Room 3C4

Instructor: Alexander Funcke

Office: 313 Claudia Cohen Hall

Email: <u>funcke@0z.se</u> (note: that is a zero)

Course page: <u>http://0z.se/teaching/abm2015.html</u> (note: that is a zero)

Mailing list: <u>http://groups.google.com/group/ABM2015/</u>

Syllabus: Instructions & evaluations

Instructions

Please note that all readings are to be read critically. Further a short 1-2 paragraph summary is to be handed in before the start of the lecture for which it is due, either on paper or via mail.

Evaluation

Class participation makes up for 30% of the final grade. Students are expected to be present, prepared and engaged. There will be a midterm project that will account for 40% of the grade, and lastly a final paper accounting for the remaining 30% of the grade. In the final paper students will be asked to extend the midterm project to a simulation scenario.

Syllabus: Policy

There is no explicit requirement for attendance, but if you fail to attend central parts of the course you will score badly on both the participation and project pillar of your grade. Very badly. Apart from being present in class you are expected to contribute to a constructive discussion, be concise and polite.

Late assignments will not be considered, respect the deadline. If you have reason to believe you might

If you have any special needs, please be sure to communicate this as soon as possible.

Syllabus: Academic integrity

In this class we follow the Academic Integrity Code:

"No one will cheat or plagiarize or tolerate those who do so."

Any malpractice will be reported. Collaboration in the project segment is encouraged up until the actual production of the presentations and papers.

Syllabus: Basic Theory Segment

Plan for the next weeks:

- 1. Introduction
- 2. Some classic models
- 3. What is good science?
- 4. Some classic experiments
- 5. What is a good model / experiment / simulation?

Syllabus: Project

Weeks

- 6. Discuss modeling of phenomena
- 7. Present a draft idea
- 8. Present the improved draft idea
- 9: A few classic simulation
- 10: Present draft simulation draft
- 11: Present updated simulation draft

Syllabus: Misc. overview

Weeks 12. Social networks 13. Social norms 14. Culture

Your experience

Your experience with

- Models
- Experiment
- Simulation
- Programming

Your expectations

What did you guys expect/want to learn?

Log in to exp.zd.ee

Go to: <u>http://exp.zd.ee/</u>

username: funcke@sas.upenn.se password: funcke@sas.upenn.se

Phenomenon of interest?

Stereotypes Dating Charity